Shot list

WeClickk

PLAN · EVERY SHOT, SCENE BY SCENE

PRODUCTION _____ DIRECTOR _____ DOP _____ SHOOT DATE _____

SHOTS

GROUPED BY SCENE

#	Scene	Shot	Type	Movement	Lens	Sec	Location	Talent	Notes	Done
1	*SC 01*	*Majlis wide, dawn light*	*Wide*	*Static*	*24mm*	*12*	*Al Barsha villa*	*Layla*	*Curtains open*	☐
2	*SC 01*	*Pouring the coffee*	*Insert*	*Static*	*100mm*	*6*	*Al Barsha villa*		*Steam backlit*	☐
3	*SC 01*	*Saeed greets his father*	*Medium*	*Dolly*	*35mm*	*15*	*Al Barsha villa*	*Saeed, Hamad*		☐
		Total runtime								

Shot list guide

WeClickk

PLAN · TYPES, MOVEMENTS AND COVERAGE

PRODUCTION _____ DIRECTOR _____ DOP _____ SHOOT DATE _____

SHOT TYPES

AS IN WECLICKK

WIDE	Sets the space. Full body or wider.
MEDIUM	Waist up. The workhorse of dialogue and action.
CLOSE-UP	The face or a detail fills the frame.
INSERT	A tight shot of an object the scene needs.
B-ROLL	Supporting footage cut around the main shots.

MOVEMENTS

AS IN WECLICKK

STATIC	The camera does not move.
PAN	The camera turns left or right in place.
TILT	The camera tilts up or down in place.
DOLLY	The camera moves toward or away from the subject on wheels or track.
TRACK	The camera travels alongside the subject.
HANDHELD	Operator held, alive and a little rough.
CRANE	The camera rises, drops or sweeps on an arm.
GIMBAL	A stabilised moving shot.

COVERAGE BY SCENE

CHECK BEFORE YOU WRAP THE LOCATION

Scene	Location	Shots planned	Shots done	Planned runtime	Notes
SC 01	*Al Barsha villa*	*3*		*0:33*	